Building Numbers First Grade: Math		SBI Indicator(s)(s)	MTH.G1.2.a.6
		Materials	
			MORE FEWER LESS
			TANA AGRAN
			Diaving Cordo
		ESOL Accommodations	Model thinking process
		ESOE Accommodations	l lse sentence frames
Gifted behaviors to look for: Resourceful- Strategic- Perspective			Provide visuals
		Marzano Strategy	Nonlinguistic Representations
		Patterns of Thinking	RELATIONSHIPS
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논	Say, we have been learning no	to count objects in a given set. I oday we will count objects in two	
	number of objects in the second set "		
	Assessment: A "Resourceful" student might say "I am 7 and my brother is 4, my age is greater than his		
	age.		
	Read More, Fewer, Less by Tana Hoban or		
Ite	Is a Blue Whale the Biggest Thing There Is? By Robert E. Wells.		
nca	ASK: • "What can we say about numbers and their patterns after reading this book?"		
Edi	 "What groups of things around the classroom can you find that are greater than others?" "Can you think of items around your home that are greater than others?" Chart responses. 		
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ıga	Game: Students will place a set of playing cards facedown in a stack. Both students will take one card		
off the stack and place it face up on the desk. For example, if the first card is a two and the card is a series they would together say. Z is greater than 2. They will continue this with			the first card is a two and the second
	six cards. Use the symbols attached to show greater than less than or equal to		
	Assessment: "Communicative" students will clearly communicate what is greater than, less than and		
	equal to without being asked.		
	Give each student a piece of drawing paper and have the students fold the paper in half		
/e ing	to from a crease down the middle of the paper. Students will create their own number problems to		
ctiv	show how one number is greater than another number. They will use illustrations to represent each number then compare the two numbers. Students can share with a shoulder partner.		
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	Extension(s): Students will use the deck of cards and instead of only using 1 digit number use 2 digits.		
	For example: The student will draw 2 cards and the partner will do the same. Then they will say 32 is		
	greater than 28.		
	A "Strategic" student will organize a method to the game. They may use two digits, or three digits and clearly understand the concept without assistance		
Use Cooperative Learning Structure Pairs Check and allow pairs of students to check each oth			airs of students to check each other's
flec	work. If a student finds an error on their partner's paper, they will help correct the mistake.		
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Say, "We have previously learned how to count numbers in a given set. Today we extend knowledge by determining whether numbers in a set were greater than or less than numbers			given set. Today we extended our
			eater than or less than numbers in a
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